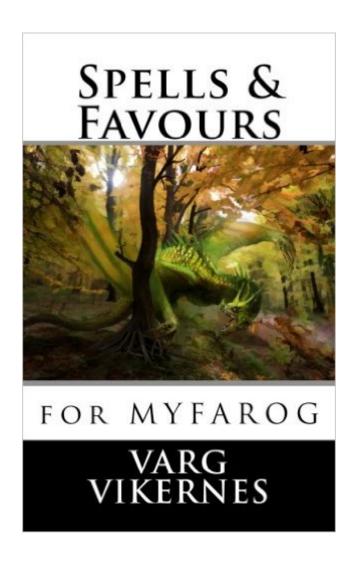
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Spells & Favours: For Mythic Fantasy Role-playing Game





Synopsis

DO NOT BUY THIS BOOK unless you wish a separate book with all the spells and favors from MYFAROG - and some more cool European proverbs. This small and handy book is intended for players who play sorcerers and for religious characters, who may wish to quickly look up some spell/favour. There are no new spells/favours in this book, only those found in the MYFAROG core rule book. NB! You need MYFAROG in order to make use of this book! Also, this second edition of Spells & Favours is made for MYFAROG version 2.6.

Book Information

Paperback: 66 pages

Publisher: CreateSpace Independent Publishing Platform; 1.0 edition (January 7, 2016)

Language: English

ISBN-10: 1523304928

ISBN-13: 978-1523304929

Product Dimensions: 5 x 0.2 x 8 inches

Shipping Weight: 12.6 ounces (View shipping rates and policies)

Average Customer Review: 4.0 out of 5 stars Â See all reviews (5 customer reviews)

Best Sellers Rank: #398,732 in Books (See Top 100 in Books) #10 in Books > Science Fiction & Fantasy > Gaming > Traveller #18 in Books > Science Fiction & Fantasy > Gaming > Shadowrun

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Customer Reviews

I love the way magic is handled in this game system. I was hoping that it would be tied very closely to nature, the natural elements, plus a mix of fantasy and the booklet did not disappoint. The booklet, physically, is very high quality and only 45 pages long, but not too expensive for what you paid for.

Quick and simple guide for spell casters.

This book contains all the spells & favours found in your 2.5 rulebook. You may want to purchase this book if you are considering playing a sorcerer or religious character and plan on using any kind of spell/favour. I put stickers on the pages of spells I have my characters use for quick and easy reference. This helps me refer to the pages I need quickly, rather than keeping my rule book by my side when playing. It's a nice price and a good book to own for reference. Enjoy the book and

please ignore the hate reviews. They have not played the game and have no idea what they are talking about.

Excellent helping hand for players and myth masters alike. Wherever I play MYFAROG this book is in my bag next to my dice.

if you like FRP, just stay away from this crap.

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